

DISTRIBUTION STATION-#35

FILMING CONDITIONS & REQUIREMENTS

DS-# 35 PROPERTY

- 1.) Neighbors must be contacted by the production company and an agreement/consent form must be signed by our neighbors before any filming activities are approved.
- 2.) During the tech. scout, a studio liaison and security officer will be identified to communicate with the E.S.O. regarding the hazards of the facility.

FILM PERMIT

- 1.) All proposed film locations must be on the permit, or no filming will be allowed. Scenes shall not identify D.S. #35 or DWP insignia/seals.
- 2.) There will be a Department Electrical Safety Observer (ESO) present at all times. Costs to be paid by the studios.
- 3.) There will be no accessing the property without an E.S.O. present.
- 4.) All filming activities will start and end at the permit-stated time.
- 5.) If wiring is on the ground, pedestrian crossovers must be used.
- 6.) All proposed filming locations must be on the permit, or filming will not be allowed.

FILM PRODUCTION COMPANY

- 1.) Production companies must clean all areas that they occupied. The facility must be left in the condition it was found prior to the film crew's arrival. This includes picking up all debris, trash, etc.
- 2.) The production company will be responsible for the conduct of all cast and crewmembers. All cast and crewmembers will honor off limit areas.

DEPARTMENT WIDE POLICIES & PROCEDURES

A Primary Filming Monitor will be the person all film crews will communicate with, if you should need any provisions or have any questions during your filming project at the facility (Please do not disturb the Superintendent or other supervisors).

- There will be a DWP monitor(s) on duty at every film or photo shoot (number of monitors will be determined on the tech. scout).
- Security will remove any member of the cast or crew who becomes verbally or physically abusive.
- No alcoholic beverages allowed on DWP property (NO EXCEPTIONS).
- No smoking is permitted on DWP property (except designated areas).
- No weapons allowed on DWP property (guns, knives, etc.).